

ABSTRAK

Abstrak-Multimedia merupakan istilah yang seringkali digunakan di dalam teknologi pendidikan pada dekade ini. Dalam peristilahan yang digunakan secara luas, istilah tersebut memiliki arti yang amat beragam pada spektrum media massa baik bahan cetak, audio, video, maupun teknologi yang dikembangkan berbasis paket piranti keras dan piranti lunak komputer yang diproduksi secara massal serta memungkinkan penggunaan secara individual untuk belajar. Secara esensial, istilah multimedia bisa digunakan pada berbagai level belajar berupa perangkat pendidikan yang memungkinkan keanekaragaman presentasi materi pelatihan. ATM
Kata Kunci : ATM, Animasi, Nasabah, 3 dimensi, Multimedia.

ABSTRACT

Abstract-Multimedia is a term that is often used in educational technology in this decade. In the terminology is widely used, the words have a meaning that is highly diverse spectrum of mass media both print materials, audio, video, as well as the technology developed packet-based hardware and computer software that are mass-produced as well as allowing the use of individual learning. Essentially, the term multimedia can be used at various levels of learning in the form of educational tools that allow the diversity of presentation of training materials. ATM
Keywords: ATM, Animation, Client, three-dimensional, Multimedia.